Score

Controlled Improvisation Number 1 Opus 17 (2011)

Peter Jarvis

Controlled Improvisation Number 1 For Electric Guitar and Drum Set Peter Jarvis – Opus 17 (2011)

Equipment

Electric Guitar:

- Electric guitar with standard tuning.
- Various effect pedals at the discretion of the performer.

Drum Set:

- A standard 5-piece drum set with a hi-hat and 3 cymbals (ride, crash and splash) is required.
- Drum sticks throughout.

Performance Notes

Guitar:

- When "x" noteheads are used in the guitar part, the pitches are to be improvised. Even the general contour that is apparently suggested can be altered. However, the rhythm and dynamics are to be played as indicated unless otherwise stated.
- In cases where the guitar part has an indication of "with effects," the player is free to use any effect, if desired; he/she chooses.

Drum Set:

- Snares on throughout.
- The drums should be amplified whenever possible, but a lack of amplification is an acceptable alternative when necessary.
- The amplification is not necessarily for volume but more to create a sound that blends with the electric guitar both instruments should have an electronic sound quality.
- When the drum set part is marked "improvise pitches," i.e. m. 21, 3rd and 4th beats the pitches of the notated line do not need to followed, but please feel free to play them if you choose.

Duration: c. 2'41"

Program Notes

Controlled Improvisation Number 1 for electric guitar and drum set was completed on June 5, 2011 and is dedicated to friend and colleague Gene Pritsker. Gene is one of the most inspired musicians I have ever met (I do not say that lightly) and an ideal example of a good citizen of the music community. In addition to being one of the most prolific composers I have known, Gene is extremely effective as a director, producer, recording engineer and performer in a vast array of music styles. I am delighted to have composed this piece for him and am grateful for the opportunity.

In this piece the players are free, much of the time, to provide pitches as they see fit. Most of the time the rhythms and dynamics are notated, but here again, in some cases, the players are free to sort that out for themselves. There are three improvised sections in the piece – an improvised drum solo accompanied by a notated guitar part, an improvised guitar solo accompanied by a notated drum part, and finally an extended free improvisation section, which leads to the finale.

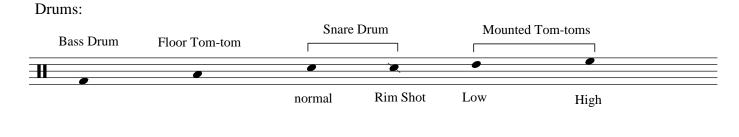
- Peter Jarvis

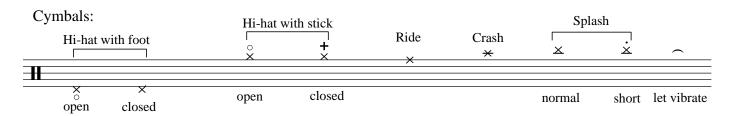
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Notation

Drum Set





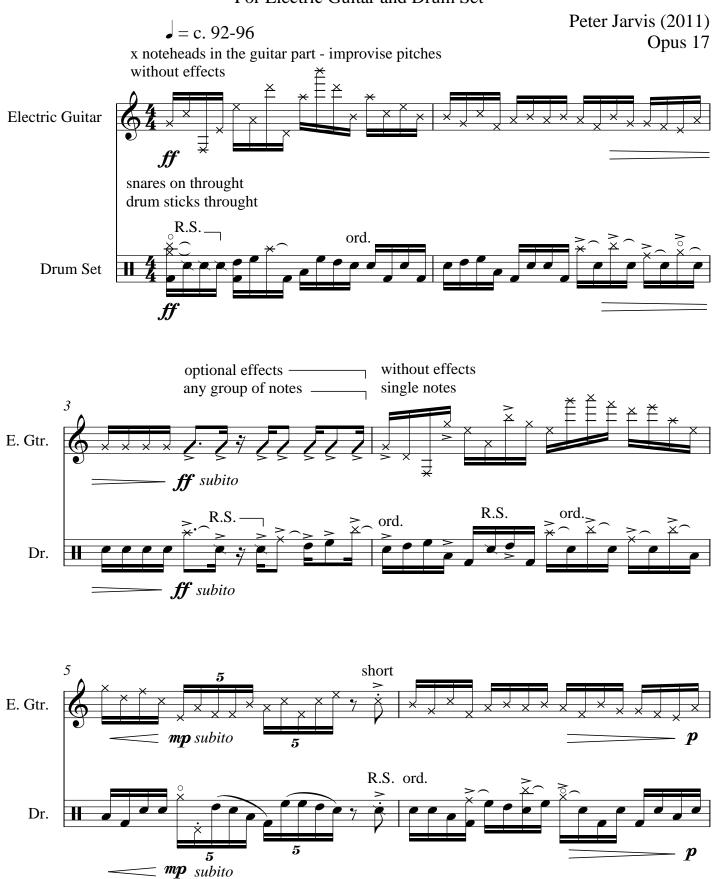
Guitar



x notehaeds - improvise pitches

Controlled Improvisation Number 1

For Electric Guitar and Drum Set

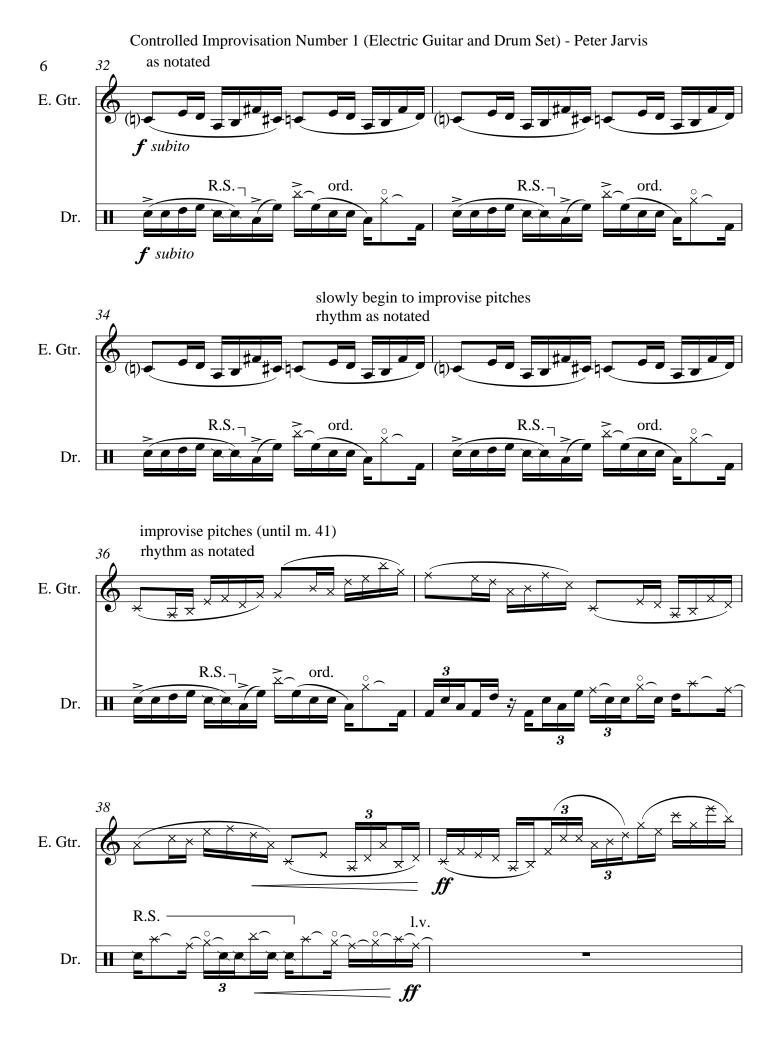


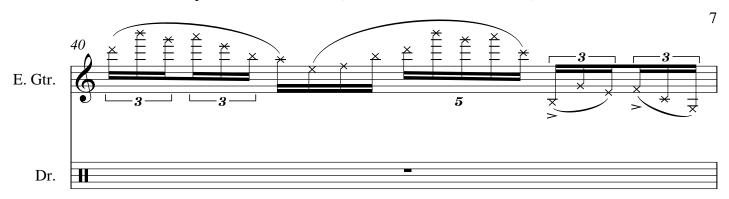






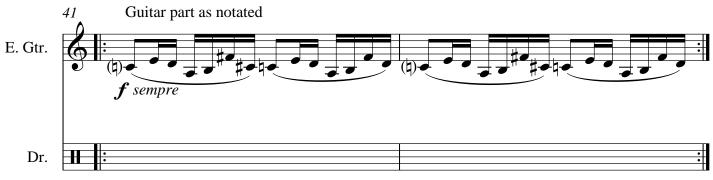




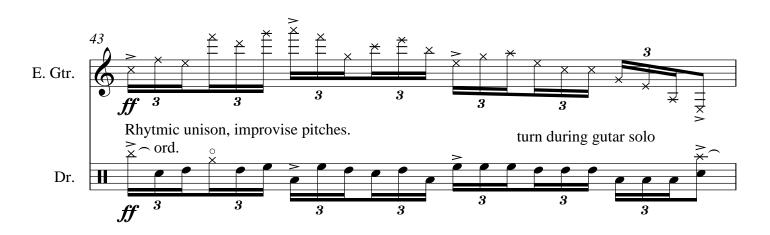


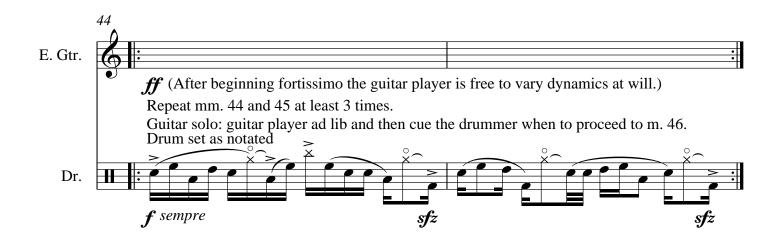
Repeat mm. 41 and 42 at least 3 times.

Drum solo: drummer ad lib and then cue the guitar player when to proceed to m. 43.



ff (After beginning fortissimo, the drummer is free to vary dynamics at will.)





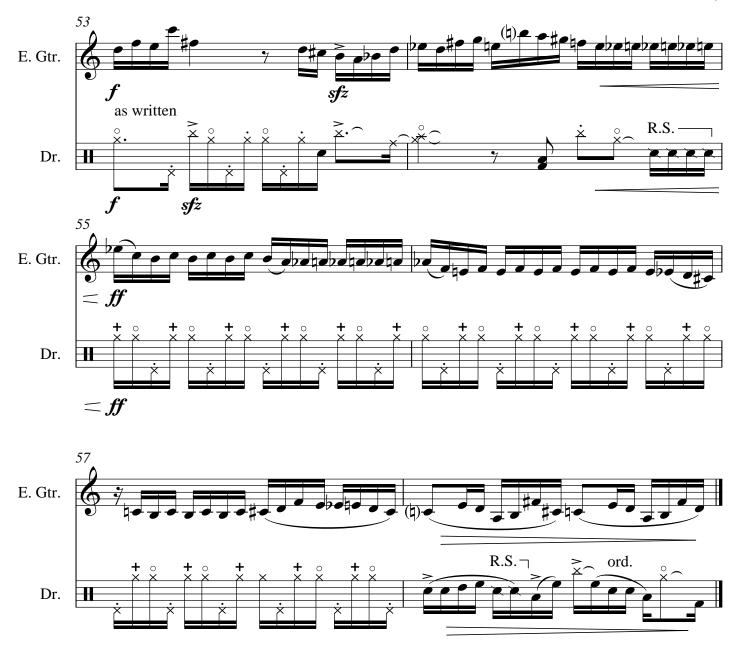


Free improvisation (approximately 30") - maintain groove, vary dynamics at will.

Dr.

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Proceed to m. 53 when guitar player plays the pick-up at the end of the improvisation in m. 52.



Woodland Park, NJ June 5, 2011



